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| **Art and Design** | | **Cycle A** |
|  |  | **By the end of Year 2** | |
| **To develop ideas** |  | • Respond to ideas and starting points. • Explore ideas and collect visual information. • Explore different methods and materials as ideas develop. | |
| **To master techniques** | **Painting** | • Use thick and thin brushes. • Mix primary colours to make secondary. • Add white to colours to make tints and black to colours to make tones. • Create colour wheels. | |
|  | **Collage** | • Use a combination of materials that are cut, torn and glued. • Sort and arrange materials. • Mix materials to create texture. | |
|  | **Sculpture** | • Use a combination of shapes. • Include lines and texture. • Use rolled up paper, straws, paper, card and clay as materials. • Use techniques such as rolling, cutting, moulding and carving. | |
|  | **Drawing** | • Draw lines of different sizes and thickness.  • Colour (own work) neatly following the lines.  • Show pattern and texture by adding dots and lines.  • Show different tones by using coloured pencils. | |
|  | **Print** |  | |
|  | **Textiles** |  | |
|  | **Digital media** | • Use a wide range of tools to create different textures, lines, tones, colours and shapes. | |
| **To take inspiration from the greats (classic and modern)** |  | • Describe the work of notable artists, artisans and designers. • Use some of the ideas of artists studied to create pieces. | |

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| **Art and Design** | | **Cycle B** | |
|  |  | **By the end of Year 2** |
| To develop ideas |  | • Respond to ideas and starting points. • Explore ideas and collect visual information. • Explore different methods and materials as ideas develop. |
| To master techniques | Painting | • Use thick and thin brushes. • Mix primary colours to make secondary. • Add white to colours to make tints and black to colours to make tones. • Create colour wheels. |
|  | Collage | • Use a combination of materials that are cut, torn and glued. • Sort and arrange materials. • Mix materials to create texture. |
|  | Sculpture |  |
|  | Drawing | • Draw lines of different sizes and thickness.  • Colour (own work) neatly following the lines.  • Show pattern and texture by adding dots and lines.  • Show different tones by using coloured pencils. |
|  | Print | • Use repeating or overlapping shapes.  • Mimic print from the environment (e.g. wallpapers).  • Use objects to create prints (e.g. fruit, vegetables or sponges).  • Press, roll, rub and stamp to make prints. |
|  | Textiles | • Use weaving to create a pattern.  • Join materials using glue and/or a stitch.  • Use plaiting.  • Use dip dye techniques. |
|  | Digital media |  |
| To take inspiration from the greats (classic and modern) |  | • Describe the work of notable artists, artisans and designers. • Use some of the ideas of artists studied to create pieces. |