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| **Art and Design**  | **Cycle A** |
|  |  | **By the end of Year 4** |
| **To develop ideas** |  | • Develop ideas from starting pointsthroughout the curriculum.• Collect information, sketches and resources.• Adapt and refine ideas as they progress.• Explore ideas in a variety of ways.• Comment on artworks using visual language. |
| **To master techniques** | **Painting**  | • Use a number of brush techniques using thickand thin brushes to produce shapes, textures,patterns and lines.• Mix colours effectively.• Use watercolour paint to produce washes forbackgrounds then add detail.• Experiment with creating mood with colour. |
|  | **Collage**  |  |
|  | **Sculpture**  |  |
|  | **Drawing**  | • Use different hardnesses of pencils to show line, tone and texture.• Annotate sketches to explain and elaborate ideas.• Sketch lightly (no need to use a rubber to correct mistakes).• Use shading to show light and shadow.• Use hatching and cross hatching to show tone and texture. |
|  | **Print**  |  |
|  | **Textiles**  | • Shape and stitch materials.• Use basic cross stitch and back stitch.• Colour fabric.• Create weavings.• Quilt, pad and gather fabric. |
|  | **Digital media**  | • Create images, video and sound recordings and explain why they were created. |
| **To take inspiration from the greats (classic and modern)** |  | • Replicate some of the techniques used bynotable artists, artisans and designers.• Create original pieces that are influenced bystudies of others. |

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| **Art and Design**  | **Cycle B** |
|  |  | **By the end of Year 4** |
| To develop ideas |  | • Develop ideas from starting pointsthroughout the curriculum.• Collect information, sketches and resources.• Adapt and refine ideas as they progress.• Explore ideas in a variety of ways.• Comment on artworks using visual language. |
| To master techniques | Painting  |  |
|  | Collage  | • Select and arrange materials for a strikingeffect.• Ensure work is precise.• Use coiling, overlapping, tessellation, mosaicand montage. |
|  | Sculpture  | • Create and combine shapes to createrecognisable forms (e.g. shapes made fromnets or solid materials).• Include texture that conveys feelings,expression or movement.• Use clay and other mouldable materials.• Add materials to provide interesting detail. |
|  | Drawing  | • Use different hardnesses of pencils to show line, tone and texture.• Annotate sketches to explain and elaborate ideas.• Sketch lightly (no need to use a rubber to correct mistakes).• Use shading to show light and shadow.• Use hatching and cross hatching to show tone and texture. |
|  | Print  | • Use layers of two or more colours.• Replicate patterns observed in natural or built environments. • Make printing blocks (e.g. from coiled string glued to a block).• Make precise repeating patterns. |
|  | Textiles  |  |
|  | Digital media  |  |
| To take inspiration from the greats (classic and modern) |  | • Replicate some of the techniques used bynotable artists, artisans and designers.• Create original pieces that are influenced bystudies of others. |